



Blade Venom - 'Serpent' Spawn

This blade venom has been distilled from the venom of the poisoness spawn of Terranova. It is stored inside a ceramic vial & sealed with cork and wax. It will last indefinitely inside it's sealed vial.

Each dose has enough venom for one A-class & B-class weapon.

On a blow that causes at least one point of effective damage the venom will cause the victim D+1 damage per pulse until neutralised.

From Envenomed Weapons: When anyone except an Assassin handles an envenomed weapon, they must make a 3×MD check every time they handle the weapon. This includes coating the weapon, preparing or unpreparing the weapon, and attacking. An envenomed weapon will usually remain effective for 6 hours or until at least one point of effective damage has been inflicted.

Doses:

Aura: Formerly living
Value: 400 sp / dose
GM: Rosemary Mansfield

Weight: 2 oz
Date: Nov 2009 / Spring 809